



**UNION SQUARE ALLIANCE
EXECUTIVE COMMITTEE**

AGENDA

**October 24, 2024, 9:00am
291 Geary Street, Suite 200, San Francisco, CA 94102**

Please note as of February 28th, 2023, in person attendance is required for quorum and for a Board Member's vote for action items to be counted.

1. Call to order and roll call.
2. Public comment.
3. Action to approve the minutes of the June 27, 2024, meeting and of July 3, 2024.
4. Financial and administrative updates
 - a. Audit update
 - b. Time study.
 - c. New compliance postings for City funded organizations.
5. Clean & Safe services updates.
 - a. Management changes and meeting with Derreck.
 - b. Bigbelly program updates.
 - c. LPR pilot program update.
 - d. Contracts updates
 - Block by Block
 - Legion Security
 - Applied Video Solutions.
6. Discussion and possible action to approve receiving grant for RFP230 and possible action to approve expanding security contract and coverage including overnight security coverage for Macy's Great Tree.
7. Comprehensive Downtown Plan discussion and possible action to support.
8. Update on grants & assessment dollars and prohibition on use in campaigns.
9. Action to approve Amazon sponsorship for Winter Walk 2024 and Bloom 2025 for a total of \$75,000.
10. Union Square Foundation contract, grants, and other programmatic updates.



- a. Save the date Holiday Fundraiser – December 5, 2024.
- b. RFP 224
- c. RFP 226
- d. SF Live
- e. Community Challenge Grant

CLOSED SESSION

11. **Action** to approve closed session minutes from June 27, 2024.
12. Discussion and **action** to approve final 401K matching plan (excluding bonuses).
13. Staffing and hiring updates and possible **action**.
14. Review and **action** to approve HR Consultant RFP.
15. Upcoming meetings
 - a. Holiday Safe Shopper – November 13, 2024 (TBC)
 - b. Board of Directors Meeting- November 21, 2024, at 9am- location TBD
 - c. Holiday Party – December 5, 2024, 6pm, Town & County Club.
 - d. Next Executive Committee Meeting – December 19, 2024, at 9:00am
16. Adjournment